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View Portfolio

skills. I am experienced in designing user centered productivity tools for B2B companies and content delivery UIs for mass audiences. I have personal interest in psychology, art and creativity, all of which I believe feed my approach to problems at hand. I think that the correct design vision and process are determined by the context and require mental flexibility, cooperation, user feedbacks and visual thinking above all. I see the role of the designer as a researcher, communicator, enabler and an objective yet creative synthesizer of different perspectives. PROFESSIONAL EXPERIENCE

I am an interdisciplinary digital product designer with UX, visual design and user research

03.2020 - Ongoing **Lead Product Designer**

Vispera Information Technologies, İstanbul

As the lead product designer of a freshly built product team within Vispera, I had the opportunity to experience being a mid-level manager alongside

an active designer. A balanced combination of designing, decision-making and mentoring processes enabled me to experience different roles and perspectives simultaneously. Led the Senior Product Designer and Visual Communications Designer

- recruitment and onboarding processes. Lead the design team workflows and mentored the team on product features as well as technical and methodological design processes.
- Engaged stakeholders and the product team to ensure that the designs
- fit business goals and technical constraints while meeting user needs. Documented the design deliverables to aide development and customer success teams.
- Together with the product director, evaluated user feedbacks and customer insights to define and defend product feature prioritization decisions.
- Designed and conducted user interviews with clients to better understand their task flows and special needs. Evaluated use cases for possible ways to meet the different range of customer expectations
- within Vispera's product range. Carried design validation interviews with iternal and external users. Initiated and led the creation of product design system and brand
- guidelines and executed it with the design team. Initiated and led the design migration from Sketch to Figma for faster,
- collaborative and organized design workflow within design and development teams. Initiated and guided the design system creation in
- Figma for cross platform products. **Senior Product Designer** Vispera Information Technologies, İstanbul

01.2017 - 03.2020

As the first UX designer, part of a technical team of 13, I was lucky to see the scaling up of an AI startup into a fluently operating B2B company. The

novelty of working with clients specialized in retail and a high achieving

evolved me into a more flexible designer moving back and forth between agile business needs, technical restrictions and long term user centered goals. Designed user task flows, process flows, wireframes and user interfaces for various B2B in-store retail optimization products created by Vispera. The software products included mobile data collection

technical team enabled me to reassess my approach to design and

- application for field teams, in-store productivity app for retailers, data reporting / business intelligence dashboard for executives as well as master data management platform and digital data processing tools for internal operations teams. Presented and defended designs and key milestone deliverables to peers and executive level stakeholders and evaluated feedbacks. Worked closely with sales, customer success teams in building a user-centered approach to Vispera products. Worked closely with the
- R&D and development teams to deliver the most feasible features in set time frames. Executed all interaction and visual design stages from
- concept to final hand-off to development. Designed the overall Vispera visual language for the company enhanc ing the corporate communications assets, visual communication materials, client training guides and the company web site. Worked closely with the marketing team in defining the best ways to

convey Vispera value proposition to prospect clients and to enable the alignment of the visual representations with the company's product

directions. Freelance IxD and Visual Designer İstanbul

10.2012 - 01.2016

01.2016 - 01.2017

Hürriyet Gazetesi, Digital Publishing, İstanbul Lead the redesign processes of all vertical channels at Hürriyet Digital

Senior IxD and Visual Designer

including Kelebek, Hürriyet Aile and Bigpara. Towards redesign goals, took

full responsibility of ideation, branding, UI and interaction design processes of the related channels for both web and native applications.

needs.

Reported directly to related channel managers and worked closely with product, editorial, marketing and sales teams. Participated in the analysis of content and user engagement trends and created designs in accordance with content strategies and marketing

- Ensured that the data management UI's accomodated the editorial needs in terms of data entry task flows. Lead user tests and interviews with users and reported results.
- Pioneered in applying a responsive design structure for Hürriyet Aile and managed the development process. Created interactive concept designs for periodic sales campaigns. Lead the design delivery and documentation processes to developmet
- Designed the visual style guides for all channels and ensured the continued application of visual language and brand consistency through digital and print media.

10.2007 - 03.2008

01.2003 - 06.2005

EDUCATION

09.2005 - 09.2006

08.2003 - 05.2005

09.1999 - 06.2003

03.2010 - 10.2012

05.2008 - 09.2009

Assistant Director Depo Film, İstanbul

Technical Assistant

Visual Designer

Doğan Online, İstanbul

Dirty Cheap Creative, İstanbul

Visual Designer, Production Assistant

Emerson College, Media Services Center, Boston, USA

05.2007 - 09.2007 Internship, Production Department Focus Film, İstanbul

University of Sussex, United Kingdom MA, Modernism, Department of Arts and Humanities

Emerson College, Boston MA, Visual and Media Arts

BA, Sociology 09.1992 - 06.1999

WORKSHOPS AND SEMINARS

BÜMED

American Collegiate Institute, İzmir High School

Middle East Technical University, Ankara

Güzeli Arayan Ders with Memed Erdener

Spring 2019

Winter 2022

2015 - 2016

Fall 2012

Winter, 2001

Drawing and Painting Workshop with Sevil Tunaboylu Tek Oda Atölye, İstanbul

Summer Programme in Film Making

Brighton Film School

Writing for Children with Evren Yiğit

Fall, 2010 **Studio Photography Workshop** Galata Fotoğrafhanesi, İstanbul

> **Photography Seminar II: Printing Techniques** AFSAD, Ankara

Festival On Wheels, Ankara Sinema Association, Ankara

Photography Seminar I: Black and White Photography

Usability and User Experience Certificate Program

Kadir Has University, Continuing Education Center, Istanbul

VOLUNTEER EXPERIENCE

07.2018 - 05.2020 Small Projects İstanbul Summer Camp Art Club for Children

09.2002 - 11.2003

LANGUAGE

04.2017 - 08.2017 Interaction Design Foundation, İstanbul

illustration, painting, photography, cinema, travelling, skiing, dancing (lindy hop)

CURIOSITIES

French - Intermediate Spanish - Beginner **INTERESTS**

psychology, creativity theories, art, design,

English - Fluent

visual cultures, ecology, children's literature

PERSONALITY (as far as i know) artist at work dreamer outside, objective,

mediator by nature, curious, explorer,

I am an ARTIST!

Fun fact:)

ambivert, empathetic, intrinsically motivated, experimenter when there is time

according to Adobe Creative Types

test based on Jung's personality types,

Programming Languages CSS(basic), HTML(basic)

Software

Adobe CC

Cameras

Canon 6D

Microsoft Office

Miro

TECHNICAL SKILLS

Documentary, 15"

2006 From Picture Palaces to Multiplexes

University of Sussex, England

TECHNICAL SKILLS

Figma, Sketch, Zeplin, Atomic

Research, Production, Post-production

2005

Rough Cut

Emerson College, Boston

Fiction, 25" Writer, Director, Post-production

Thank You For Your Time!